

Simulation Software R&S WinIQSIM $^{^{\rm TM}}$

... ideal for the generation of digitally modulated signals

- Calculation of digitally modulated I/Q and IF signals
- For driving the I/Q Modulation Generator R&S AMIQ and the internal arbitrary waveform generator of the R&S SMIQ (R&S SMIQB60)
- Single-carrier, multicarrier, multicarrier mixed signals and CDMA signals
- WCDMA 3GPP FDD mode including data sets for the test models to 3GPP

- WCDMA 3GPP TDD mode optional (R&S AMIQK13/R&S SMIQK13)
- TD-SCDMA optional (R&S AMIQK14/ R&S SMIQK14)
- IS-95 CDMA optional (R&S AMIQK11/ R&S SMIQK11)
- CDMA2000 optional (R&S AMIQK12/ R&S SMIQK12)
- Versatile data editor
- Superposition/simulation of impairments

- Graphical display
- Can be enhanced by import interface for additional software
- 1xEV-D0 optional (R&S AMIQK17/R&S SMIQK17)
- IEEE 802.11b optional (R&S AMIQK16/R&S SMIQK16)
- IEEE 802.11a optional (R&S AMIQK18/R&S SMIQK18)



It has never been so easy

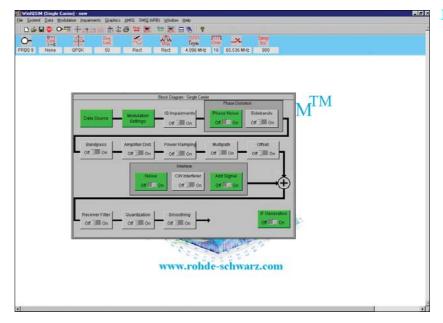
R&S WinIQSIM[™] was especially developed for the generation of digitally modulated signals. Complex signals can thus easily be generated. The graphical user interface allows intuitive operation, supported by context-sensitive help. The convenient way of creating any TDMA frame configurations with the aid of a data editor, and the generation of multicarrier signals as well as of complex WCDMA signals make R&S WinIQSIM[™] suitable for a wide range of applications. Moreover, additive impairments can be superimposed on a signal.

The signals generated with the aid of the R&S WinIQSIM[™] software can be output by the Arbitrary Waveform Generator R&S AMIQ and the integrated solution in the R&S SMIQ (option R&S SMIQB60). R&S WinIQSIM[™] is provided with these two arbitrary waveform generators free of charge.

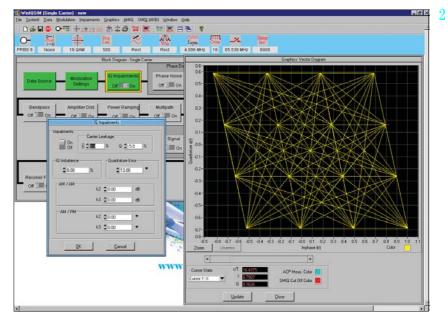
Install it and go ahead (1)

In developing R&S WinIQSIM[™], great importance was attached to user-friendly operation. The main parameters of a signal, for example, are indicated in a status line. The context-sensitive online help enables handling of even complex functions without consulting the manual.

The program always starts with the settings of the previous session, thus ensuring easy continuation of work.



Clearly structured menus in the form of a signal flow chart



Simulation of I/Q impairments, here for 16QAM

Single carrier (2, 3)

Modulation parameters such as type of modulation, coding, symbol rate, filter and window functions as well as oversampling can be set for a single-carrier signal. Impairments which may be caused by a real I/Q modulator are also taken into consideration. It is, for example, easy to simulate I/Q imbalance, carrier leakage or quadrature error. The simulation of VCO noise or phase and frequency offsets of

an oscillator are some of the very special features of R&S WinIQSIM[™]. These and many other settings enable the user to take real impairments into account early in the development phase of components and modules.

WCDMA, CDMA (4 to 11b)

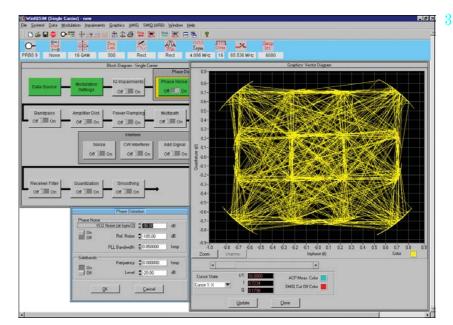
The comprehensive functionality of R&S WinIQSIM[™] allows various WCDMA systems to be realized: for example, both modes of the 3GPP standard, FDD (frequency division duplex) and TDD (time division duplex), are implemented. Signals can likewise be generated in accordance with the TD-SCDMA standard. And the North-American standards CDMA2000 and IS-95 are also included in R&S WinIQSIM[™].

All data and control channels defined by the relevant standard are supported. These include the synchronization channels such as primary and secondary common control channel (P-CCPCH and S-CCPCH) or synchronization channels (P-SCH and S-PCH).

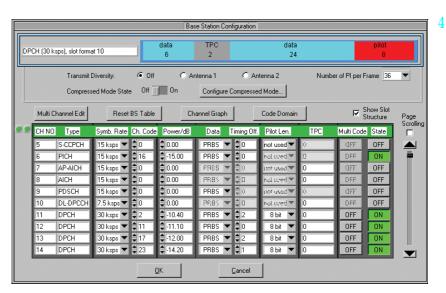
For the WCDMA standards as well as for the IS-95 and CDMA2000 standards, the orthogonal codes, data sources (PRBS, pattern or user-programmable sequences), and the power of the individual code channels can be varied, so that a large variety of signals can be generated.

R&S WinIQSIM[™] provides various display modes for visualizing the settings. The code domain display shows the distribution and occupancy of the individual channels in the code domain. Any code domain conflicts can be automatically resolved by a click. The channel graph includes all active channels. Synchronization and special channels are shown in red; data channels in green.

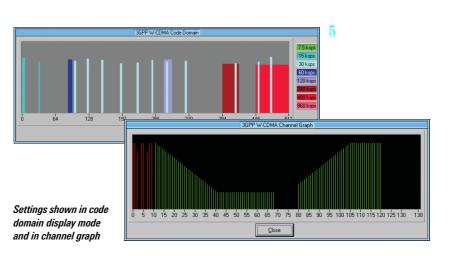
For statistical evaluation of the CDMA signal characteristics, R&S WinIQSIM[™] allows the complementary cumulative distribution function (CCDF) to be calculated (including the crest factor) and graphically displayed. In addition, the resulting adjacent-channel power can be calculated.



Simulation of defined phase noise on a 160AM-modulated signal



Definition of a code channel scenario for WCDMA 3GPP FDD mode



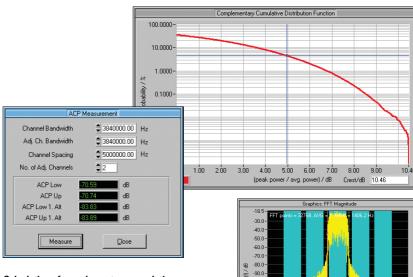
Depending on the selected symbol rate, up to 512 code channels with a chip rate of 3.84 Mcps are generated in the FDD mode for testing base stations under realistic as well as under worst-case conditions.

For this purpose, signals are generated which contain up to four mobile or base stations with different scrambling codes. R&S WinIQSIM[™] also allows the power of the individual data channels to be varied via TPC (transmit power control), which is used to control the power of the different channels in line with the 3GPP standard.

R&S WinIQSIM[™] supports the antenna diversity schemes specified by the 3GPP standard. Either the specification for antenna 1 or that for antenna 2 can be used so that the signal will be generated in line with the 3GPP specification.

In the uplink, the mobile station can operate in one of the three permitted modes: PRACH only (physical random access channel), PCPCH only (physical common packet channel) and DPCCH + DPDCH (dedicated physical control channel and dedicated physical data channel).

The versatile settings enable even very specific tests to be carried out. For 3GPP FDD, for example, the compressed mode is supported, which allows handover of a mobile station from a 3GPP FDD base station to a base station (3GPP FDD, 3GPP TDD or GSM) with a different frequency. For this purpose, transmission and reception of the 3GPP FDD signal has to be interrupted for a certain time. In this transmission gap, the mobile station can change to the frequency of the potential new base station in order to read, for example, the system information or the receive level of this base station. To allow the same data quantity to be transmitted in the remaining shorter time, data is compressed. R&S WinIQSIM[™] allows extensive user-defined settings for all

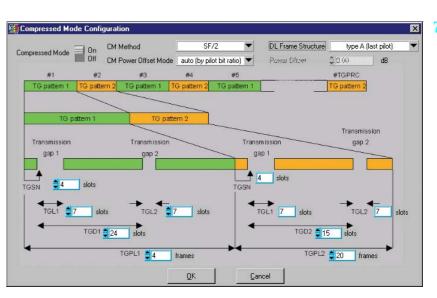


100.0 110.0

120.0

130.0

Calculation of complementary cumulative distribution function (CCDF) and adjacentchannel power (ACP) for WCDMA 3GPP FDD mode using test model 1 with 64 channels



Editing of compressed mode

physical layer compressed mode parameters.

In the TDD mode of the 3GPP standard, the link directions of the individual slots can be conveniently selected. The user can define whether each timeslot is to act as an uplink or a downlink.

Up to four cells with 15 timeslots each can be generated; different spreading factors are permitted for each channel.

For the data channels (DPCH), all spreading factors permitted by the standard are available.

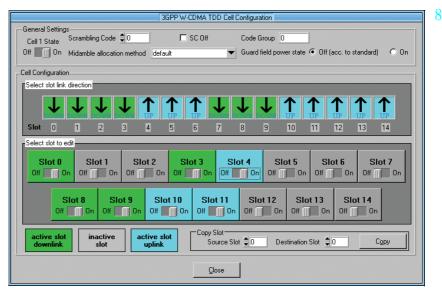
In the TDD mode, it is very important to calculate the CCDF not only for the total signal, but also for a specific timeslot. Since the system is made up of timeslots that can be switched on or off independently of one another, only the CCDF of an active slot is often of interest. This can then be used, for example, to optimally design the output amplifier of a mobile phone, since the latter is active in one slot only.

TD-SCDMA is basically similar to the 3GPP TDD mode. The two modes differ in the chip rate, which is 1.28 Mcps for TD-SCDMA instead of 3.84 Mcps in the TDD mode. According to the TD-SCDMA standard, the link direction of the individual slots cannot be selected by the user as conveniently as in the 3GPP TDD mode, a fact that has been taken into account by R&S WinIQSIM[™].

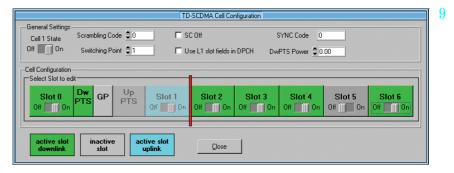
With TD-SCDMA, special timeslots are provided for the uplink and the downlink. To carry out certain tests on mobile stations, only the downlink pilot may be active, however. R&S WinIQSIM[™] considers this fact by generating the downlink signals only.

With IS-95, the previous US standard for CDMA technology is included in R&S WinIQSIM[™]. With CDMA2000, the following generation of the US standard has also been implemented. R&S WinIQSIM[™] supports the modes 1X with 1.2288 Mcps and 3X with 3.6864 Mcps; the 3X mode can optionally be generated according to the directspread or multicarrier method. Up to four mobile or base stations can be simulated simultaneously. The same applies to the 1xEV-DO standard (see Fig. 11a, page 6), which represents a further development of the CDMA2000 1x mode and is also supported by R&S WinIQSIM[™]. 1xEV-DO stands for CDMA2000 1x Evolution Data Only. This standard enables packet-oriented data transfer at a rate of up to 2.4 Mbps in a 1.25 MHz CDMA2000 1x channel.

The open software concept of R&S WinIQSIM[™] allows continuous adaptation to the rapid development of thirdgeneration mobile radio standards. The user is thus always up to the state of the art.

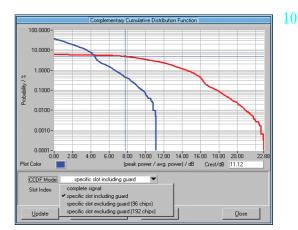


User-defined settings of the timeslots for 3GPP TDD mode





CCDF of a TDD signal calculated for the complete signal (red) and for an active timeslot (blue)



Due to the superposition of many code channels, high power peaks occur in all CDMA and WCDMA signals, which is reflected in a high crest factor. This means that a wide dynamic range is required for the transmission system with all its components such as power amplifiers. Since extreme signal peaks are relatively rare, as can be seen from the CCDF, clipping of the signal peaks can be performed without essentially degrading the bit error rate. Clipping prior to baseband filtering does not cause a change in the frequency spectrum of the signal, either.

The clipping level can be set between 1% and 100% relative to the maximum level peak. In the TDD mode of the 3GPP standard, and also with TD-SCDMA, scalar clipping is available in addition to conventional vector clipping.

W-LAN (12a, 12b)

In addition to the comprehensive functionality for the mobile radio standards, R&S WinIQSIM[™] also covers the Wireless LAN standards IEEE 802.11b and IEEE 802.11a.

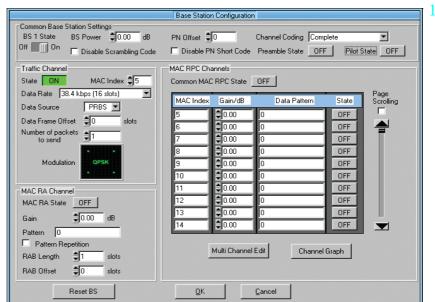
The four data rates used by 802.11b (1 Mbps, 2 Mbps, 5.5 Mbps and 11 Mbps) as well as all the possible modulation modes (DBPSK, DQPSK, CCK and PBCC) are fully supported by R&S WinIQSIM[™]. A direct sequence spread spectrum method is used for radio transmission. Irrespective of the data rate, a chip rate of 11 Mcps is used with this method.

R&S WinIQSIM[™] is also capable of generating signals to IEEE 802.11a. It supports all bit rates (6 Mbps to 54 Mbps) defined by this standard as well as the specified modulation mode (OFDM) including coding.

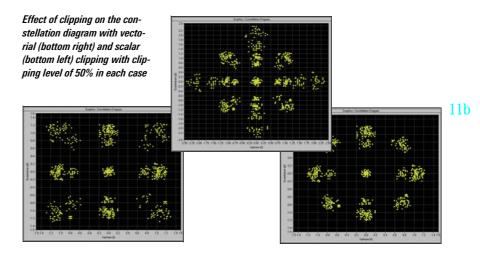
Since data is transferred in packets with IEEE 802.11b and IEEE 802.11a, R&S WinIQSIM[™] enables the number of packets, the packet length and the idle time between the packets to be entered. For test purposes, R&S WinIQSIM[™] can additionally simulate a continuous data stream without packet structure (unframed mode).

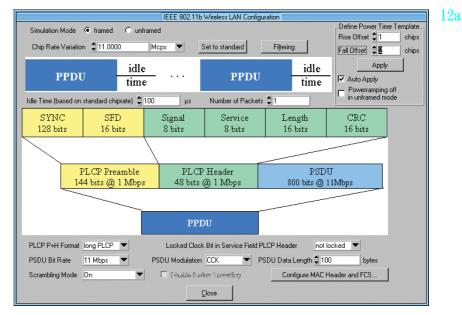
Other OFDM standards (e.g. HIPERLAN/ 2) are covered by the additional software program R&S WinIQOFDM*).

*) Available at www.rohde-schwarz.com



Configuration of a 1xEV-DO base station





Operating menu for Wireless LAN standard IEEE 802.11b

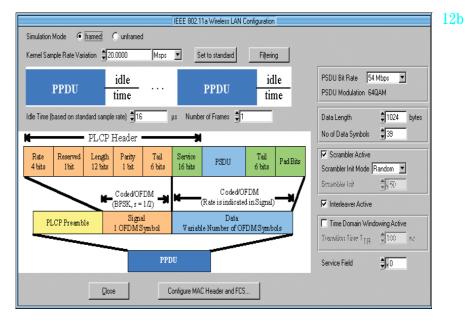
11a

Data editor (13, 14)

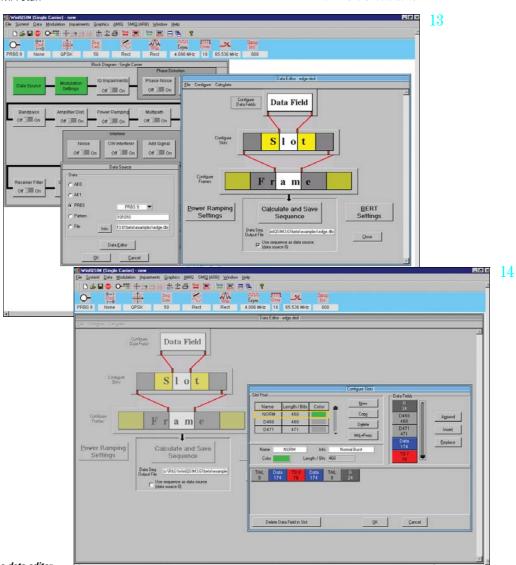
Another special feature of R&S WinIQSIM[™] is the data editor for convenient generation of TDMA frame structures, which is especially designed for the single-carrier mode. R&S WinIQSIM[™] already provides preconfigured files for the main TDMA standards such as GSM, GSM/EDGE, DECT, PDC and NADC. A choice of different burst types with the associated data structure is available for the individual systems. Frame and timeslot configuration conform to the relevant standard. Basic configurations can easily be modified, stored and used again in subsequent tests.

The data editor provides users involved in defining or developing new TDMA stan-

dards with an almost infinite number of possibilities. The structure of a TDMA signal with its basic elements (data fields of a burst) can be completely defined and successively configured into bursts and frames. In this way, it is possible to design an individual standard. In addition to the graphical representation of the data structures, power ramping can also be defined at the data level.



Operating menu for Wireless LAN standard IEEE 802.11a



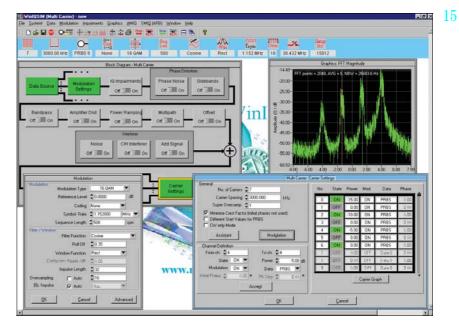
Main menu of data editor

Definition of slots in the data editor

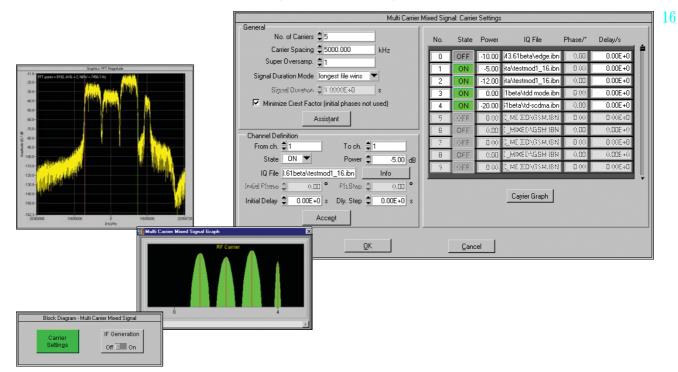
Multicarrier signals (15, 16)

In addition to single-carrier signals, multicarrier signals with all their characteristic parameters such as number of carriers (up to 512), carrier spacing, modulation (same for all carriers) and carrier power can be simulated. In this way, composite signals consisting of modulated and unmodulated carriers or signals with several superimposed impairments can be generated. What makes this application so attractive is that only one generator is needed to produce these signals, which means an enormous cost benefit.

Another operating mode (multicarrier mixed signal mode) allows up to 32 differently modulated carriers to be combined with any signal from various systems (single-carrier, multicarrier, WCDMA 3GPP FDD and TDD, TDSCDMA, CDMA2000, IS-95) at variable power levels. Signal scenarios such as several different WCDMA carriers can thus be simultaneously simulated and generated by the R&S AMIQ or R&S SMIQB60.



Generation of a multicarrier signal



Generation of a multicarrier signal comprising two WCDMA 3GPP FDD signals, one TDD signal and one TD-SCDMA signal

Import system (17)

Data from other PC programs can be read in via the import system. The TCP/IP or the dynamic data exchange (DDE) interface serves as the software interface.

Data can, for example, be imported from the R&S WinIQOFDM software, which is used for generating OFDM-modulated signals. Through subsequent processing in R&S WinIQSIM[™], signal modifications such as baseband filtering and superimposed impairments can be applied to the signal to be generated.

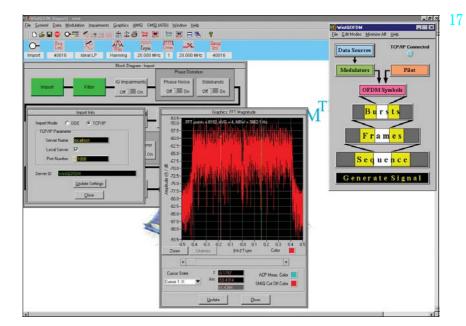
The import interface also forms the basis for further applications (e.g. R&S IQWizard, for more information see www.rohde-schwarz.com) or customerspecific enhancements.

Remote-control functions (18)

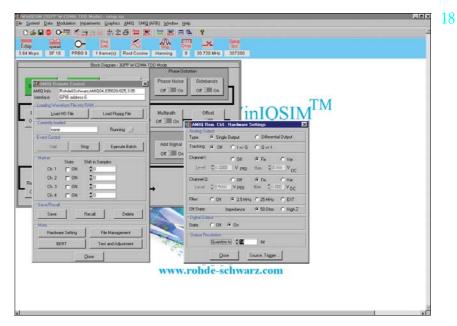
The R&S WinIQSIM[™] PC program is used to control and operate the I/Q Modulation Generators R&S AMIQ and the SMIQintegrated solution R&S SMIQB60.

For the R&S AMIQ , it provides file management on the internal hard disk, and controls the hardware settings and all other functions.

The functionality of R&S WinIQSIM[™] regarding device control is especially important in bit error rate measurements with the R&S AMIQ (option R&S AMIQ-B1). In addition to performing the control functions, the software outputs the measurement results in an R&S WinIQSIM[™] window.



Functioning of the import system with R&S WinIQOFDM software



User interface for controlling the R&S AMIO with R&S WinIOSIM™

Specifications

User interface	Windows interface with
	context-sensitive help
Systems	single-carrier, multicarrier,
	multicarrier mixed signal,
	WCDMA 3GPP FDD, WCDMA 3GPP TDD,
	TD-SCDMA, IS-95, CDMA2000
Single carrier	
Simulation of digitally modulated singl Modulation modes	e-carrier signals Incl. I DIVIA
PSK	BPSK, QPSK, offset QPSK, π /4DQPSK,
101	8PSK. 8PSK EDGE:
Parameter	reference level = -10 dB to 3 dB
	PSK rotation = 0 to 15 x $\pi/8$
QAM	16/32/64/256QAM
Parameter	reference level = -10 dB to 3 dB
FSK	MSK, 2FSK, 4FSK, GTFM
Parameter	modulation index = 0.1 to 12 GTFM
User specific modulation	b = 0 to 1 definition of customized modulation
User-specific modulation	modes (PSK, QAM, FSK) via data
	interface with up to 4.096 mapping
	states
Baseband filters	Fourier approximation design method
	with windowing
Digital filters	rectangular
	vectosine, $\alpha = 0.01$ to 0.99 cosine, $\alpha = 0.01$ to 0.99
	Gaussian, BxT = 0.1 to 3.0
	Gaussian EDGE
	partial response
Hann an an 16 a filtera	no filter customized filter defined via file inter-
User-specific filter	face, specification of impulse response
	in time domain with up to 1024 coeffi-
	cients, different filter coefficients for l
\ \ /:	and Q channel possible
Window	rectangular Hanning
	Kaiser, $\beta = 0.01$ to 10.0
	Hamming
Window longth	Chebyshev, ripple = 10 dB to 80 dB 1 to 32 (integer)
Window length Oversampling	1 to 32 (integer)
Symbol rate	10 symb/s to max. 100 Msymb/s
Coding	Gray, Diff, Gray Diff, GSM Diff, NADC,
	TFTS, MSAT Diff, Phase Diff, none
Data sources	all 0, all 1, PRBS (7, 9, 11, 15, 16, 20, 21,
	23), pattern (max. 79 bit), user-defined
Data editor	data sequence via file interface definition of TDMA data structures with
	modularity at three levels: data field,
	slot and frame, definition of power-time
	templates
Data fields	up to 50 different fields, length up to 1000 bit, data content: all 0, all 1, pat-
	tern (max. 79 bit) or PRBS
Slots	up to 24 different slots,
_	any combination of up to 36 data fields
Frame	any combination of up to 36 slots
Sequence length	1 to max. 4 (16) Msample (R&S AMIQ03/R&S AMIQ04)
Simulation of impairments and transfe	
I/Q impairment	carrier leakage I and Q
	(-50% to +50%)
	I/Q imbalance (-30% to +30%)
	quadrature offset (-30° to +30°) AM/AM conversion
	(k2; k3 –3 to +3 dB)
	$AM/\phi M$ conversion (k2; k3 -30° to +30°)

Phase noise	simulation of impairments of phase- locked loop (VCO) and discrete spurious lines
Bandpass	simulation of bandpass at the RF with amplitude and group delay distortion
Amplifier models	amplifiers with soft and hard limiting, nonlinearities: AM/AM k3, k5 -3 dB to +3 dB; AM/φM k3, k5 -30° to +30°
Power ramping	ramp function: linear, cos ² rise/fall time: 0 to 16 Tsymb level: - 8 0 dB to 0 dB
Multipath propagation	up to 6 paths with different delays, start phases and levels
Offset	phase offset: -180° to $+180^{\circ}$ frequency offset: $-0.35 f_{sample}$ to $+0.35 f_{sample}$
Additive impairments	
Noise	$E_b / N_0 = -3 \text{ dB to } +80 \text{ dB, bandwidth}$ 0.5/1/2/4/8/16 f_{symbol}
Sinewave interferer	C/I = -3 dB to +80 dB, frequency -0.35 f _{sample} to +0.35 f _{sample}
Superimposed signal	addition of a previously calculated signal, level -80 dB to +3 dB
Receiver filters	rectangular vcosine, $\alpha = 0.01$ to 0.99 Gaussian, BxT = 0.1 to 3.0 user-specific (see above)
Quantization	I/Q resolution:1 x 10 ⁻⁶ to 0.5; filter coefficient resolution: 10 ⁻⁶ to 0.5
Smoothing	smoothing the wraparound of the I/Q signal between signal end and signal start: in range 2 sample to 32 sample
Graphical output	user-selectable scaling, zoom function, delta marker; display modes: i(t), q(t), r(t), phi(t), r(t), f(t), eye I, eye Q, eye F, vector diagram, constellation diagram, magnitude/phase/group-delay spec- trum, additionally CCDF and ACP (see below)
CCDF function	determination and graphical display of complementary cumulative distribution function with calculation of crest factor
ACP calculation	calculation of adjacent-channel power in the spectrum display (ACP up, low and ACP up 1st alt, low 1st alt)
IF signal generation	modulation of calculated I/Q signal to IF in range 0.01 MHz to 25 MHz (output to I channel of R&S AMIQ)

Multicarrier

Simulation of multicarrier signals with s	same or without modulation
Number of carriers	max. 512 carriers
Parameters of each carrier	state on/off, power, modulation on/off, data source, start phase
Modulation modes	same as with single-carrier system, each carrier can be modulated or not, modulated carriers use the same modu- lation mode
Baseband filtering	same as with single-carrier system, identical for all modulated carriers
Coding	same as with single-carrier system, identical for all modulated carriers
Data sources	4 different sources, 3 same as in single- carrier system, another PRBS source with different start values for different carriers
Data editor	same as with single-carrier system
Carrier power	-80 dB to 0 dB
Start phase of carrier CW signal	0° to 360° selectable for each carrier or automatic setting for minimizing the crest factor

Sequence length	1 to max. 4 (16) Msample (R&S AMIQ03/R&S AMIQ04)
Simulation of impairments and transfer	same as with single-carrier system,
characteristics	identical for all modulated carriers
Smoothing	same as with single-carrier system
Graphical output	same as with single-carrier system
CDF function	same as with single-carrier system
ACP calculation	same as with single-carrier system
IF signal generation	same as with single-carrier system

Multicarrier mixed signal

Simulation of differently modulated multicarrier signals and signals of different systems on the carriers

Number of carriers		max. 32
Parameters of each carri	er	state on/off, power, I/Q modulation file, start phase
I/Q modulation signal		an I/Q signal file onto which the carrier is to be modulated can be defined for each carrier; these signal files can be generated in all systems
Carrier power		-80 dB to 0 dB
Start phase of carrier CV	/ signal	0° to 360° selectable for each carrier or automatic setting for minimizing the crest factor
Signal period		automatically adapted to longest or shortest carrier signal period or user- selectable (max. duration 4 Msample (16 Msample)/sample rate, R&S AMIQ03/R&S AMIQ04)
Graphical output		same as with single-carrier system
CCDF function		same as with single-carrier system
ACP calculation		same as with single-carrier system
IF signal generation		same as with single-carrier system

WCDMA 3GPP FDD

Version 4.1.0 to 3GPP Technical Specifications TS25.211, TS25.213, TS25.141, TS25.101 and TS25.104

General settings	
Chip rate Standard Range	3.840 Mcps (15 slots/frame) 10 cps to 100 Mcps
Link direction	uplink (reverse link) and downlink (for- ward link)
Sequence length	1 to 26 frames R&S AMIQ03 (oversampling 4) 1 to 104 frames R&S AMIQ04 (oversampling 4) 1 to 6 frames R&S SMIQB60 (oversampling 2)
Baseband filter Standard Other filters	χ cos, $\alpha = 0.22$ same as with single-carrier system
Clipping level	setting of clipping value relative to highest peak in percent; clipping takes place prior to baseband filtering and reduces the crest factor; range 1% to 100 %
Code channels	
Downlink	up to 512 data channels (plus special channels) divided among up to four base stations (BS) with 128 code chan- nels each
Uplink	up to four mobile stations (MS) each operating in one of modes PRACH only, PCPCH only, DPCCH + DPDCHs

Physical channels in downlink Primary Common Pilot Channel P-CPICH Symbol rate 15 ksps, fixed Channelization code 0. fixed predefined symbols Slot structure S-CPICH Secondary Common Pilot Channel Symbol rate 15 ksps, fixed Channelization code 0 to 255 predefined symbols Slot structure Primary Sync Channel P-SCH Symbol rate 15 ksps, fixed Slot structure synchronization code (SC) Secondary Sync Channel S-SCH Symbol rate 15 ksps, fixed Slot structure synchronization code (SC) P-CCPCH Primary Common Control Physical Channel Symbol rate 15 ksps, fixed Channelization code 1. fixed Slot structure data S-CCPCH Secondary Common Control Physical Channel Symbol rate 15, 30, 60, 120, 240, 480, 960 ksps depending on symbol rate, Channelization code 0 to max. 255 data, TFCI, pilot Slot structure PICH Page Indication Channel Symbol rate 15 ksps, fixed Channelization code 0 to 255 Number of PIs per frame 18, 36, 72, 144 Slot structure page indicator bits, not used bits AP-AICH Access Preamble Acquisition Indication Channel Symbol rate 15 ksps, fixed 0 to 255 Channelization code Slot structure acquisition indicators, empty symbols AICH Acquisition Indication Channel 15 ksps, fixed Symbol rate Channelization code 0 to 255 Slot structure acquisition indicators, empty symbols PDSCH Physical Downlink Shared Channel Symbol rate 15, 30, 60, 120, 240, 480, 960 ksps Channelization code depending on symbol rate, 0 to max. 255 Slot structure data DL-DPCCH Dedicated Physical Control Channel Symbol rate 7.5 ksps, fixed Channelization code 0 to 511 Slot structure TPC, pilot DPCH **Dedicated Physical Channel** 7.5, 15, 30, 60, 120, 240, 480, 960 ksps Symbol rate depending on symbol rate Channelization code 0 to max. 511 Slot structure data 1, TPC, TFCI, data 2, pilot Physical channels in uplink Physical Random Access Channel PRACH Symbol rate 15, 30, 60, 120 ksps preamble(s), message part consisting Frame structure of data and control section Preamble part power -60 dB to 0 dB -60 dB to 0 dB Data part power Control part power -60 dB to 0 dB 1 to 10 Preamble repetition Signature 0 to 15 Access slot 0 to 14 1 or 2 frames Message part length TFCI 0 to 1023 PRBS: PN9, PN11, PN15, PN16 User data all 0, all 1 and bit pattern (max. length 16 hit)

PCPCH Symbol rate Frame structure Preamble part power Data part power Control part power Preamble power step Shared resource mode ON/OFF Preamble repetition 1 to 10 Signature 0 to 15 Access slot 0 to 14 Message part length Power control preamble length 0 or 8 slots FBI state FBI pattern User data DPCCH Symbol rate Channelization code 0, fixed DL-UL timing offset FBI state FBI pattern 16 bit) **TFCI** state ON/OFF TFCI 0 to 1023 Use TPC for dynamic output ON/OFF Power control Output power control step DPDCH Overall symbol rate Active DPDCHs Symbol rate Channelization code Channel power User data 16 bit) Parameters for each base station (BS) ON/OFF State 2nd search code group code) Scrambling code ON/OFF TFCI state TFCI 0 to 1023 TPC pattern readout mode Use TPC for dynamic output power ON/OFF control Output power control step Transmit diversity

Physical Common Packet Channel Pa 15, 30, 60, 120 ksps St M access preamble(s), collision detection preamble, power control preamble, So So message part consisting of data and control section -60 dB to 0 dB TF -60 dB to 0 dB -60 dB to 0 dB TF 0 dB to 10 dB Pa St 1 to 10 frames S OFF/1 bit/2 bit CI all 0, all 1 and bit pattern (max. length 16 bit) Po PRBS: PN9, PN11, PN15, PN16 U all 0, all 1 and bit pattern (max. length 16 bit) **Dedicated Physical Control Channel** Ti 15 ksps, fixed 1024 chips, fixed Pi OFF/1 bit/2 bit TF all 0, all 1 and bit pattern (max. length Μ C St If this function is active, the TPC pattern С is used to vary the transmit power of D the MS code channels versus time. -10 dB to +10 dB Dedicated Physical Data Channel Po overall data rate of all uplink DPDCHs 15, 30, 60, 120, 240, 480, 960, 2 x 960, 3 Ν x 960, 4 x 960, 5 x 960, 6 x 960 ksps Ν 1 to 6, depending on overall symbol rate pa TC fixed for active DPDCHs, depending on T(overall symbol rate (tı fixed for active DPDCHs, depending on T(overall symbol rate (tı T(-60 dB to 0 dB for all DPDCHs PRBS: PN9, PN11, PN15, PN16 (ti all 0, all 1 and bit pattern (max. length A Te 0 to 63 (depending on scrambling Pa 0 to 5FFFF hex or off use of TPC pattern: continuous, single + all 0, single + all 1, single + alternating 01, single + alternating 10 If this function is active, the TPC pattern Μ is used to vary the transmit power of the code channels versus time. -10 dB to +10 dB OFF/antenna 1/antenna 2 If this function is active, the output signal for antenna 1 or antenna 2 can be generated as defined in the standard.

MS)
ON/OFF
PRACH only, PCPCH only, DPCCH + DPDCHs
0 to FF FFFF hex
long, short, off
all 0, all 1 and bit pattern (max. length 16 bit)
use of TPC pattern: continuous, single + all 0, single + all 1, single + alternating 01, single + alternating 10
for each downlink code channel
ON/OFF
7.5 ksps to 960 ksps, depending on type of physical channel
0 to max. 511, depending on symbol rate and type of physical channel
–60 dB to 0 dB
PRBS: PN9, PN11, PN15, PN16 all 0, all 1 and bit pattern (max. length 16 bit)
separately adjustable for each code channel
0 to 149 (in units of 256 chips)
2, 4, 8, 16 bit, depending on symbol rate all 0, all 1 and bit pattern (max. length 16 bit)
ON/OFF
ON/OFF
higher layer scheduling, puncturing (downlink only) or SF/2
type A (last pilot) or type B (first TPC, last pilot)
automatic or manual in range 0 dB to 10 dB
1 or 2
2
user-selectable within the range per- mitted by the standard; conflicting pa-
rameters are displayed and solutions proposed
ition
test model 1 with 16/32/64 channels test model 2 test model 3 with 16/32 channels
test model 4 Generation of complex signal scenarios in downlink with parameterizable de-
fault settings. Selectable parameters: use and symbol rate of special channels (for synchronization of mobile station), number and symbol rate of data chan- nels, crest factor: minimal/average/ worst
Common configuration of data chan- nels of BS channel table. Selectable parameters, partly with start value and step size: range of data channels to be set, symbol rate, channelization code with step size, channel power with step size, data, TPC, timing offset with step size, multicode state, state

Copy BS/MS	Adopting the configuration of a BS for another BS/MS to define multi-BS/MS scenarios or BS signals with more than
	128 channels. Parameters: source and destination of copying, channelization code offset for simple definition of BS signals with more than 128 channels and continuous channel- ization codes
Resolve domain conflicts	Elimination of code channel overlap- ping in code domain (domain conflicts) occurring in a BS/MS
Graphical displays	
Domain conflicts	Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed.
Code domain	Display of code domain occupied by current BS. Domain areas in which con- flicts occur are highlighted. The distri- bution of code channels in the code do- main as well as the channel powers are shown qualitatively.
Channel graph	Display of all active channels of a BS versus the channel table index. The powers of the code channels are shown qualitatively.
CCDF	Display of complementary cumulative distribution function of current signal. This function gives the probability of the magnitudes of complex I/Q samples exceeding a predefined threshold. To- gether with the current CCDF, the CCDFs of the two 3GPP signals last gen- erated can be displayed to observe the effect of parameter changes. The crest factor of the signal can be seen in the CCDF.
Constellation diagram	Display of constellation diagram versus I/Q samples of current 3GPP signal. This diagram allows qualitative assessment of channel configuration, channel pow- er ratios, and effect of parameters such as data and data offset.

WCDMA 3GPP TDD (with option R&S AMIQK13/R&S SMIQK13)

Simulation of signals to time division duplex wideband CDMA standard according to version 4.1.0 of the 3GPP Technical Specification TS 25.221, TS 25.223, available as Software Option R&S AMIQK13 of the R&S AMIQ or Software Option R&S SMIQK13 and Arbitrary Waveform Generator Option R&S SMIQB60 of the R&S SMIQ

General settings Chip rate 3.84 Mcps R&S AMIQ: Standard Range 10 cps to max. 100 Mcps R&S SMIQ (B60): 1 kcps to max. 40 Mcps downlink only: the base station compo-Mode nents of a cell are active uplink only: the mobile station components of a cell are active downlink and uplink: both the base station and the mobile station components of a cell are active

Sequence length	entry in slots (0.667 ms each) or frames (10 ms each), max. length depending on oversampling R&S AMIQ03 (for oversampling 4): 1 to 26 frames R&S AMIQ04 (for oversampling 4): 1 to 104 frames R&S SMIQB60 (for oversampling 2 in R&S WinIQSIM [™] (oversampling >4 as a result of hardware oversampling in the R&S SMIQ)): 1 to 6 frames
Baseband filter Standard Other filters	root raised cosine filter, roll off = 0.22 same as with single-carrier system
Cells	simulation of up to 4 cells, each com-
	prising 15 slots
Clipping level	Setting of clipping value relative to highest peak in percent. Clipping takes place prior to baseband filtering. Either scalar mode or vector mode can be se- lected. Clipping reduces the crest fac- tor. The range is 1% to 100%.
Parameters for each cell	
State Frame structure	ON/OFF The link direction (uplink or downlink)
	can be set independently for each of the 15 slots of the frame. All single- and multi-switching point configurations can be simulated.
Scrambling code	0 to 127 scrambling code can be disabled for testing
Code group	automatic selection depending on scrambling code 0 to 31
Midamble allocation method	default common equal to scrambling code
Guard field power state	OFF (according to standard)/ON
Parameters for each downlink slot	
State Slot mode	ON/OFF
Slot mode	downlink dedicated: simulation of up to 16 DPCHs and max. 6 special channels
Burst type	1 and 2
SCH assoc. t_offset	automatic selection depending on scrambling code 0 to 31
SCH code allocation	cases 1 and 2 to TS 25.223
Page indicator length	2, 4, 8
Parameters for each uplink slot Slot mode	uplink dedicated: simulation of up to 16 DPCHs and 1 special channel PRACH: simulation of one Physical Ran- dom Access Channel
TPC pattern readout mode	application mode for TPC pattern continuous, single + all 0, single + all 1, single + alt. 01, single + alt. 10
Burst type	1, 2 and 3
Parameters in uplink PRACH mode	2
Burst type Start frame	3 selection of first frame in which PBACH
Start Itallie	is sent O to 10
PRACH length	length of PRACH message part 1 to 10 frames
User	index of user to which PRACH is assigned
Midamble and midamble shift	display of midamble used and of midamble time shift, depending on midamble allocation method and user
Spreading factor	8 and 16

Spreading code	spreading code of channel, range de- pending on spreading factor
Power	1 to max. 16 -60 dB to 0 dB
	-90 ab to 0 ab
Physical channels	
Data	4 different data sources, 3 same as with single-carrier system, another PBRS source with differing start values for different code channels
Downlink	Primary Common Control Physical Channel (P-CCPCH) Secondary Common Control Physical
	Channel (S-CCPCH) Primary Sync Channel (P-SCH) Secondary Sync Channel (S-SCH)
	Physical Downlink Shared Channel (PDSCH) Page Indicator Channel (PICH)
Uplink	Dedicated Physical Channel (DPCH) Physical Random Access Channel (PRACH)
	Physical Uplink Shared Channel (PUSCH)
	Dedicated Physical Channel (DPCH)
Parameters independently selectal	
State	ON/OFF
User	1 to 16 with burst types 1 and 3 1 to 6 with burst type 2
Spreading factor	depending on channel type and link direction 1, 2, 4, 8, 16
Spreading code	depending on channel type and spread- ing factor 1 to max. 16
Midamble and midamble shift	display of midamble used and of midamble time shift, depending on midamble allocation method and user
TFCI/TPC combination	combination of TFCI and TPC fields, TPC in uplink only, uplink: TFCI 0 TPC 0, TFCI 0 TPC 2,
	TFCI 4 TPC 2, TFCI 8 TPC 2, TFCI 16 TPC 2, TFCI 32 TPC 2
TEOL	downlink: TFCI 0, TFCI 4, TFCI 8, TFCI 16, TFCI 32
TFCI TPC pattern	transport format combination indicator 0 to 1023 bit pattern (max. length 16 bit) as a data
	source for the TPC field of the channel, in uplink only
Power	-60 dB to 0 dB
Data	4 different data sources, 3 same as single-carrier system, another PBRS source with differing start values for different code channels
Assistant functions to facilitate op	
Copy cell	Adopting the configuration of a cell for another cell to define multicell scenarios. Parameters:
	source and destination of copying
Resolve domain conflicts	Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts).
Graphical displays	
Domain conflicts	Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed.
Code domain	Display of code domain occupied by ac- tive slot. Domain areas in which con- flicts occur are highlighted. Code chan- nel distribution in the code domain and channel powers are displayed.
	, the stepsoy out

Channel graph	Display of all active channels of a slot versus the channel table index. The powers of the individual code channels are indicated.
CCDF	Display of complementary cumulative distribution function of current signal. This function gives the probability of the magnitudes of the complex I/Q samples exceeding a predefined threshold. Together with the current CCDF, the CCDFs of any number of 3GPP TDD signals generated last can be displayed to observe the effect of pa- rameter changes. The creat factor of the signal can be seen in the CCDF.
Constellation diagram	Display of constellation diagram versus I/Q samples of current 3GPP TDD sig- nal. This diagram allows qualitative as- sessment of channel configuration, channel power ratios, and effect of TDD system parameters.

Digital standard TD-SCDMA (with option R&S AMIQK14/ R&S SMIQK14)

Simulation of signals according to time division synchronous CDMA standard of China Wireless Telecommunication Standard Group (CWTS), available as Soft-ware Option R&S AMIQK14 of the R&S AMIQ or Software Option R&S SMIQK14 and Arbitrary Waveform Generator Option R&S SMIQB60 of the R&S SMIQ General settings

Chip rate Standard Range	1.28 Mcps R&S AMIQ: 10 cps to max. 100 Mcps R&S SMIQ (B60): 1 kcps to max. 40 Mcps
Mode	downlink only: the base station compo- nents of a cell are active uplink only: the mobile station compo- nents of a cell are active downlink and uplink: both the base sta- tion and the mobile station components of a cell are active
Sequence length	entry in frames (5 ms each), max. length depending on oversampling and R&S AMI003 (for oversampling 4): 1 to 156 frames R&S AMI004 (for oversampling 4): 1 to 625 frames R&S SMIQ (B60): (for oversampling 2 in R&S WinIQSIM [™] (oversampling >4 as a result of hardware oversampling in the R&S SMIQ)): 1 to 40 frames
Baseband filter Standard Other filters	root raised cosine filter, roll off = 0.22 same as with single-carrier system
Cells	simulation of up to 4 cells, each com- prising 7 traffic slots and 3 special slots
Clipping level	Setting of clipping value relative to highest peak in percent. Clipping takes place prior to baseband filtering. Either scalar mode or vector mode can be se- lected. Clipping reduces the crest fac- tor. The range is 1% to 100%.

Parameters for each cell	
State Frame structure	ON/OFF total of 7 traffic slots, slot 0 always re- served for downlink, slot 1 to switching point reserved for uplink, other slots re- served for downlink; special slots between slots 0 and 1: Downlink Pilot Slot (DwPTS), Guard Pe- riod (GP) and Uplink Pilot Slot (UpPTS)
Scrambling code	0 to 127 scrambling code can be disabled for testing
SYNC code	automatic selection depending on scrambling code 0 to 31
Switching point	switchover between uplink and down- link slots 1 to 6
Layer 1 control fields DwPTS power	can be enabled and disabled to simu- late burst types 1 and 2 -60 dB to 0 dB
Parameters for each downlink slot	
State	ON/OFF
Slot mode	downlink dedicated: simulation of up to
TPC pattern readout mode	16 DPCHs and max. 5 special channels application mode for TPC pattern: continuous, single + hold 01, single + hold 10, single + all up, single + all down
Sync shift repetition mode	number of frames to which sync shift bits are distributed 1 to 500
Stealing flag	value of the two stealing bits 0 to 3
Parameters for each uplink slot	0.00
Slot mode	uplink dedicated: simulation of up to 16 DPCHs PRACH: simulation of one Physical Ran- dom Access Channel
TPC pattern readout mode	application mode for TPC pattern: continuous, single + hold 01, single + hold 10, single + all up, single + all
	down
Sync shift repetition mode	down number of frames to which sync shift bits are distributed 1 to 500
Sync shift repetition mode Stealing flag	number of frames to which sync shift bits are distributed 1 to 500 value of the two stealing bits
	number of frames to which sync shift bits are distributed 1 to 500
Stealing flag	number of frames to which sync shift bits are distributed 1 to 500 value of the two stealing bits 0 to 3 SYNC 1 code 0 to 7 selection of first frame in which UpPTS is sent
Stealing flag Parameters in uplink PRACH mode SYNC 1	number of frames to which sync shift bits are distributed 1 to 500 value of the two stealing bits 0 to 3 SYNC 1 code 0 to 7 selection of first frame in which UpPTS is sent 1 to 6 number of UpPTS repetitions
Stealing flag Parameters in uplink PRACH mode SYNC 1 UpPTS start frame	number of frames to which sync shift bits are distributed 1 to 500 value of the two stealing bits 0 to 3 SYNC 1 code 0 to 7 selection of first frame in which UpPTS is sent 1 to 6
Stealing flag Parameters in uplink PRACH mode SYNC 1 UpPTS start frame UpPTS repetition	number of frames to which sync shift bits are distributed 1 to 500 value of the two stealing bits 0 to 3 SYNC 1 code 0 to 7 selection of first frame in which UpPTS is sent 1 to 6 number of UpPTS repetitions 1 to 10 length of PRACH message part
Stealing flag Parameters in uplink PRACH mode SYNC 1 UpPTS start frame UpPTS repetition PRACH length	number of frames to which sync shift bits are distributed 1 to 500 value of the two stealing bits 0 to 3 SYNC 1 code 0 to 7 selection of first frame in which UpPTS is sent 1 to 6 number of UpPTS repetitions 1 to 10 length of PRACH message part 1 to 10 frames 17.6 kbps, 35.2 kbps depending on gross data rate
Stealing flag Parameters in uplink PRACH mode SYNC 1 UpPTS start frame UpPTS repetition PRACH length Gross data rate	number of frames to which sync shift bits are distributed 1 to 500 value of the two stealing bits 0 to 3 SYNC 1 code 0 to 7 selection of first frame in which UpPTS is sent 1 to 6 number of UpPTS repetitions 1 to 10 length of PRACH message part 1 to 10 frames 17.6 kbps, 35.2 kbps
Stealing flag Parameters in uplink PRACH mode SYNC 1 UpPTS start frame UpPTS repetition PRACH length Gross data rate Spreading code	number of frames to which sync shift bits are distributed 1 to 500 value of the two stealing bits 0 to 3 SYNC 1 code 0 to 7 selection of first frame in which UpPTS is sent 1 to 6 number of UpPTS repetitions 1 to 10 length of PRACH message part 1 to 10 frames 17.6 kbps, 35.2 kbps depending on gross data rate 0 to max. 15 bit pattern (max. length 16 bit) as a data source for the sync shift field of the
Stealing flag Parameters in uplink PRACH mode SYNC 1 UpPTS start frame UpPTS repetition PRACH length Gross data rate Spreading code Sync shift pattern	number of frames to which sync shift bits are distributed 1 to 500 value of the two stealing bits 0 to 3 SYNC 1 code 0 to 7 selection of first frame in which UpPTS is sent 1 to 6 number of UpPTS repetitions 1 to 10 length of PRACH message part 1 to 10 frames 17.6 kbps, 35.2 kbps depending on gross data rate 0 to max. 15 bit pattern (max. length 16 bit) as a data source for the sync shift field of the channel bit pattern (max. length 16 bit) as a data
Stealing flag Parameters in uplink PRACH mode SYNC 1 UpPTS start frame UpPTS repetition PRACH length Gross data rate Spreading code Sync shift pattern TPC pattern	number of frames to which sync shift bits are distributed 1 to 500 value of the two stealing bits 0 to 3 SYNC 1 code 0 to 7 selection of first frame in which UpPTS is sent 1 to 6 number of UpPTS repetitions 1 to 10 length of PRACH message part 1 to 10 frames 17.6 kbps, 35.2 kbps depending on gross data rate 0 to max. 15 bit pattern (max. length 16 bit) as a data source for the sync shift field of the channel bit pattern (max. length 16 bit) as a data source for the TPC field of the channel

Physical channels	
Downlink	Primary Common Control Physical
	Channel (P-CCPCH)
	Secondary Common Control Physical
	Channel (S-CCPCH) Physical Forward Access Channel
	(F-FACH)
	Downlink Pilot Time Slot (DwPTS)
	Dedicated Physical Channel (DPCH)
Uplink	Physical Random Access Channel
	(PRACH) Uplink Pilot Time Slot (UpPTS)
	Dedicated Physical Channel (DPCH)
Parameters independently selectable	
State	ON/OFF
Gross data rate	depending on channel type
	17.6 kbps, 35.2 kbps, 70.4 kbps,
	140.8 kbps, 281.6 kbps
Spreading code	(spreading factors 1, 2, 4, 8, 16) depending on channel type and gross
spreading bodo	data rate
	0 to max. 15
Midamble shift	time shift of midamble in chips:
Power	0 to 120, step width 8 chips -60 dB to 0 dB
Data	4 different data sources, 3 same as with
Data	single-carrier system, another PRBS
	source with differing start values for
-	different code channels
Sync shift pattern	bit pattern (max. length 16 bit) as a data
	source for the sync shift field of the channel
TPC pattern	bit pattern (max. length 16 bit) as a data
	source for the TPC field of the channel
Assistant functions to facilitate oper	
Predefined settings	Generation of complex signal scenarios
	with parameterizable default settings.
	Selectable parameters: use of special channels (P-CCPCH),
	Selectable parameters:
	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels,
Conv. cell	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst
Copy cell	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for
Copy cell	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst
Copy cell	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters:
	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying
Copy cell Resolve domain conflicts	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap-
	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot
	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap-
Resolve domain conflicts	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts).
Resolve domain conflicts Graphical displays	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain)
Resolve domain conflicts Graphical displays	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned.
Resolve domain conflicts Graphical displays	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain)
Resolve domain conflicts Graphical displays	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code
Resolve domain conflicts Graphical displays	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed. Graphical Display of code domain occu-
Resolve domain conflicts Graphical displays Domain conflicts	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed. Graphical Display of code domain occu- pied by active slot. Domain areas in
Resolve domain conflicts Graphical displays Domain conflicts	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed. Graphical Display of code domain occu- pied by active slot. Domain areas in which conflicts occur are highlighted.
Resolve domain conflicts Graphical displays Domain conflicts	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed. Graphical Display of code domain occu- pied by active slot. Domain areas in
Resolve domain conflicts Graphical displays Domain conflicts	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed. Graphical Display of code domain occu- pied by active slot. Domain areas in which conflicts occur are highlighted. Code channel distribution in the code domain and channel powers are dis- played.
Resolve domain conflicts Graphical displays Domain conflicts	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed. Graphical Display of code domain occu- pied by active slot. Domain areas in which conflicts occur are highlighted. Code channel distribution in the code domain and channel powers are dis- played. Display of all active channels of a slot
Resolve domain conflicts Graphical displays Domain conflicts Code domain	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed. Graphical Display of code domain occu- pied by active slot. Domain areas in which conflicts occur are highlighted. Code channel distribution in the code domain and channel powers are dis- played. Display of all active channels of a slot versus the channel table index. The
Resolve domain conflicts Graphical displays Domain conflicts Code domain	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed. Graphical Display of code domain occu- pied by active slot. Domain areas in which conflicts occur are highlighted. Code channel distribution in the code domain and channel powers are dis- played. Display of all active channels of a slot versus the channel table index. The powers of the individual code channels
Resolve domain conflicts Graphical displays Domain conflicts Code domain	Selectable parameters: use of special channels (P-CCPCH), number and gross data rate of data channels, crest factor: minimal/average/worst Adopting the configuration of a cell for another cell to define multicell scenari- os. Parameters: source and destination of copying Elimination of code channel overlap- ping in code domain occurring in a slot (domain conflicts). Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed. Graphical Display of code domain occu- pied by active slot. Domain areas in which conflicts occur are highlighted. Code channel distribution in the code domain and channel powers are dis- played. Display of all active channels of a slot versus the channel table index. The

CCDF	Display of complementary cumulative distribution function of current signal. This function gives the probability of the magnitudes of the complex I/Q samples exceeding a predefined threshold. Together with the current CCDF, the CCDFs of any number of TD-SCDMA signals generated last can be displayed to observe the effect of parameter changes. The crest factor of the signal can be seen in the CCDF.
Constellation diagram	Display of constellation diagram versus I/Q samples of current TD-SCDMA sig- nal. This diagram allows qualitative as- sessment of channel configuration, channel power ratios, and effect of TD-SCDMA system parameters.

Digital standard IS-95 (with option R&S AMIQK11/R&S SMIQK11)

Simulation of CDMA signals to North American standard IS-95 A, available as Software Option R&S AMIQK11 of the R&S AMIQ or Software Option R&S SMIQK11 in conjunction with the Arbitrary Waveform Generator Option R&S SMIQB60 of the R&S SMIQ

General settings	
Chip rate	
Standard	1.2288 Mcps
Range	R&S AMIQ: 10 cps to 100 Mcps
	R&S SMIQB60: 1 kcps to 40 Mcps
Link direction	forward link and reverse link
Sequence length	entry in symbols (1536 symbols corre- spond to 80 ms frame), max. length de- pending on oversampling R&S AMIQ03 (for oversampling 4): 1 to 10 frames R&S AMIQ04 (for oversampling 4): 1 to 40 frames R&S SMIQB60 (for oversampling 2 in R&S WinIQSIM™, and oversampling >4 as a result of hardware oversampling in the P82 GMQ0). 14 2 General
Baseband filter	the R&S SMIQ): 1 to 2 frames
Standard Other filters	CDMA2000 1X (corresponds to IS-95 filter)
Clipping level	same as with single-carrier system Setting of clipping value relative to
	highest peak in percent. Clipping takes place prior to baseband filtering and re- duces the crest factor. The range is 1% to 100 %.
Parameters for each base station	PN offset 0 to 511
Parameters for each code channel	state on/off, power, data, long code mask
Physical channels in forward link	
Pilot	
Paging	parameters: data, long code mask with PCN and pilot PN field
Sync	parameter: data
Traffic	parameters: data, long code mask with permuted ESN field
Physical channels in reverse link	
Access	parameters: data, long code mask with ACN, PCN, base ID and pilot PN field
Traffic	parameters: data, long code mask with permuted ESN field
Channel power	-40 dB to 0 dB
Modulation data	4 different data sources, 3 same as with single-carrier system, another PRBS source with differing start values for different code channels
Baseband filtering	same as with single-carrier system
Simulation of impairments and trans-	с , ,
mission characteristics	same as with single-carrier system

Smoothing	same as with single-carrier system
8	o ,
Graphical output	same as with single-carrier system
CCDF	Display of complementary cumulative distribution function of current signal. This function gives the probability of the magnitudes of complex I/Q samples exceeding a predefined threshold. To- gether with the current CCDF, the CCDFs of any number of IS-95 signals last generated can be displayed to ob- serve the effect of parameter changes. The crest factor of the signal can be seen in the CCDF.
ACP calculation	Calculation of adjacent-channel power in spectrum display (ACP up, low and ACP up 1st alt, low 1st alt)
IF signal generation	Modulation of calculated I/Q signal to intermediate frequency in range 0.01 MHz to 25 MHz (output to I channel of R&S AMIQ)

Digital standard CDMA2000 (with option R&S AMIQK12/R&S SMIQK12)

Simulation of CDMA signals to North American standard IS-2000, available as Software Option R&S AMIQK12 of the R&S AMIQ or Software Option R&S SMIQK12 in conjunction with the Arbitrary Waveform Generator Option R&S SMIQB60 of the R&S SMIQ

General settings

General settings	
Chip rate Standard Range	1.2288 Mcps (1X), 3.6864 Mcps (3X) R&S AMIQ: 10 cps to 100 Mcps R&S SMIQB60: 1 kcps to 40 Mcps
Carrier spacing Standard Variable	1.25 MHz R&S AMIO: 0 to 10 MHz R&S SMIOB60: 0 to 2 MHz
Modes	1X Direct Spread 3X Direct Spread 3X Multi Carrier (forward link only)
Link direction Sequence length	forward link and reverse link entry in frames of 80 ms, max. length depending on chip rate, mode and over- sampling R&S AMIQ03 (for oversampling 4): 1 to 10 frames at 1.2288 Mcps (1X) 1 to 6 frames at 3.6864 Mcps (3X) Multi Carrier 1 to 3 frames at 3.6864 Mcps (3X) Direct Spread R&S AMIQ04 (for oversampling 4): 1 to 40 frames at 1.2288 Mcps (1X) 1 to 26 frames at 3.6864 Mcps (3X) Multi Carrier 1 to 13 frames at 3.6864 Mcps (3X) Direct Spread R&S SMIQB60 (for oversampling 2 in R&S WinIQSIM [™] , and oversampling >4 as a result of hardware oversampling in the R&S SMIQ): 1 to 2 frames at 1.2288 Mcps (1X) 1 frame at 3.6864 Mcps (3X) Multi Carrier 1 frame at 3.6864 Mcps (3X) Direct Spread
Baseband filter Standard	CDMA2000 1X CDMA2000 3X Direct Spread
Other filters	same as with single-carrier system
Code channels Forward link Reverse link	4 base stations with max. 91 code channels each (depending on radio configuration) 4 mobile stations with max. 13 code channels each (depending on radio configuration)
	с ,

Clipping level	Setting of clipping value relative to highest peak in percent. Clipping takes place prior to baseband filtering and re- duces the crest factor. The range is 1% to 100 %.
Parameters for each base station (B	S)
State	ON/OFF
Radio configuration Chip rate 1.2288 Mcps (1X) Chip rate 3.6864 Mcps (3X) PN offset	RC 1 to RC 5 RC 6 to RC 9 0 to 511
Quasi-orthogonal Walsh sets	set 1 to set 3
Channel coding	All levels of channel coding provided by IS-2000 (e.g. frame quality indicator, convolutional encoder, symbol punc- ture and interleaver) are available. All combinations of frame lengths and data rates are supported. Four modes are available: – off: channel coding off – complete: complete channel coding on – without interleaving: channel coding on, but without interleaver – interleaving only: channel coding off, interleaver active only
Transmit diversity (OTD)	off / antenna 1 / antenna 2 If this function is active, the output sig- nal for antenna 1 or antenna 2 can be generated as defined in the standard.
Use TPC for dynamic output power control	ON/OFF If this function is active, the TPC pattern is used to vary the transmit power of the code channels versus time.
Output power control step	-10 dB to +10 dB
Parameters for each mobile station	(MS)
State	ON/OFF
Radio configuration Chip rate 1.2288 Mcps (1X) Chip rate 3.6864 Mcps (3X)	RC 1 to RC 4 RC 5 to RC 6
Channel coding	All levels of channel coding provided by IS-2000 (e.g. frame quality indicator, convolutional encoder, symbol punc- ture and interleaver) are available. All combinations of frame lengths and data rates are supported. Four modes are available: – off: channel coding off – complete: complete channel coding on – without interleaving: channel coding on, but without interleaver – interleaving only: channel coding off, interleaver active only
Use TPC for dynamic output power control	ON/OFF If this function is active, the TPC pattern (selectable bit pattern, max. length 16 bit) is used to vary the transmit pow- er of the code channels versus time.
Output power control step	er of the code channels versus time. -10 dB to +10 dB

Channel turnes	
Channel types Forward link	Special channels:
	– Forward Pilot (F-PICH)
	– Sync (F-SYNC)
	– Paging (F-PCH)
	– Transmit Diversity Pilot (F-TDPICH)
	– Auxiliary Pilot (F-APICH)
	 Auxiliary Transmit Diversity Pilot
	(F-ATDPCH)
	- Broadcast (F-BCH)
	 Quick Paging (F-QPCH)
	 Common Power Control (F-CPCCH)
	 Common Assignment (F-CACH)
	– Forward Common Control (F-CCCH)
	Traffic channels:
	- Forward Dedicated Control (F-DCCH)
	 Forward Fundamental (F-FCH) Forward Supplemental (F-SCH)
Reverse link	Special channels:
neverse inik	– Reverse Pilot (R-PICH)
	– Access (R-ACH)
	– Enhanced Access (R-EACH)
	– Reverse Common Control (R-CCCH)
	- Reverse Dedicated Control (R-DCCH
	Traffic channels:
	– Reverse Fundamental (R-FCH)
	- Reverse Supplemental Code
	(R-SCCH)
	 Reverse Supplemental 1 (R-S1CH)
Perometers independently select	 Reverse Supplemental 2 (R-S2CH) table for each forward link code channel
State	ON/OFF
Frame length	depending on channel type and radio
	configuration:
	5 ms, 10 ms, 20 ms, 40 ms, 80 ms
Data rate	depending on channel type and radio
	configuration:
	1.2 kbps to max. 1036.8 kbps
Walsh code	depending on channel type and radio
	configuration: 0 to max. 255
Quasi-orthogonal code	ON/OFF
Long code mask	0 to 3FF FFFF FFFF hex
Power Data	-60 dB to 0 dB
Data	4 different data sources, 3 same as with single-carrier system, another PRBS
	source with differing start values for
	different code channels
TPC pattern	bit pattern (max. length 16 bit)
•	table for each reverse link code channel
State	ON/OFF
Frame length	depending on channel type and radio
	configuration:
	5 ms, 10 ms, 20 ms, 40 ms, 80 ms
Data rate	depending on channel type and radio
	configuration:
Long oodo mook	1.2 kbps to max. 1036.8 kbps
Long code mask	0 to 3FF FFFF FFFF hex
Power Data	 –60 dB to 0 dB 4 different data sources, 3 same as with
Udld	4 different data sources, 3 same as with single-carrier system, another PRBS
	source with differing start values for
	different code channels
Assistant functions to facilitate	
Parameterizable predefined	Generation of complex signal scenario
settings (forward link only)	with parameterizable default settings.
	Selectable parameters:
	 use of special channels (F-PICH,
	F-SYNC, number of F-QPCHs)
	 number, frame length and data rate
	of data channels

Multichannel edit (forward link only)	Common configuration of data chan- nels of BS channel table. Selectable parameters, partly with start value and step size: - range of data channels to be set - frame length - data rate - Walsh code with step width - state of quasi-orthogonal Walsh set - channel power with step size - data - TPC - state
Copy BS/MS	Adopting the configuration of a BS/MS for another BS/MS to define multi-BS/ MS scenarios. Parameters: – source and destination of copying – Walsh code offset (forward link)
Graphical displays	,
Domain conflicts (forward link only)	Display of domain conflicts (overlap- ping of code channels in code domain) in the channel table lines concerned. The code domain occupied by the code channels involved in the conflict can also be displayed.
Code Domain (forward link only)	Display of code domain occupied by current BS. Domain areas in which con- flicts occur are highlighted. The distri- bution of code channels in the code do- main as well as the channel powers are displayed.
Channel graph	Display of all active channels of a BS/MS versus the channel table index. The powers of the code channels are shown.
CCDF	Display of complementary cumulative distribution function of current signal. This function gives the probability of the magnitudes of complex I/Q samples exceeding a predefined threshold. To- gether with the current CCDF, the CCDFs of any number of CDMA2000 signals last generated can be displayed to observe the effect of parameter changes. The crest factor of the signal can be seen in the CCDF.
Constellation diagram	Display of constellation diagram versus I/Q samples of current CDMA signal. This diagram allows qualitative assess- ment of channel configuration, channel power ratios, and effect of selected Walsh codes.

Digital standard IEEE 802.11b Wireless LAN (with option R&S AMIQK16/SMIQK16)

Simulation of signals to Wireless LAN standard IEEE 802.11b, available as Software Option R&S AMIQK16 of the R&S AMIQ or Software Option R&S SMIQK16 in conjunction with the Arbitrary Waveform Gen-

erator Option R&S SMIQB60 of the R&S SMIQ

General settings
Chip rate
Standard
Range

11 Mcps R&S AMIQ: 10 cps to max. 100 Mcps R&S SMIQ (B60): 1 kcps to max. 40 Mcps

Simulation mode	framed mode: generation of a se- quence of data packets with the frame structure defined by the standard, in- terrupted by an idle time unframed mode: generation of a non- packet-oriented signal without frame structure, with the modulation modes and data rates defined by the 802.11b standard
User data	same as with single-carrier system
Baseband filter Standard Other filters Parameters in framed mode	Gaussian , BxT = 0.3 same as with single-carrier system
Idle time	time between two successive packets (PPDUs) in µs; range 0 µs to 10000 µs
Number of packets	number of data packets to be generat- ed; the minimum number of packets is 1; the maximum number depends on the packet length, idle time and over- sampling
PLCP preamble and header format	long PLCP and short PLCP
PSDU bit rate	1 Mbps, 2 Mbps, 5.5 Mbps and 11 Mbps
PSDU modulation	DBPSK, DQPSK, CCK and PBCC (de- pending on PSDU bit rate)
PSDU data length	length of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte
Scrambling	activating or deactivating data packet scrambling
MAC header	activating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence Control
Frame check sequence	activating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user data (frame body)
Power time template	automatic configuration of power ramping at the beginning and end of the data packets with shiftable start points of the ramps relative to the data packet
Parameters in unframed mode	
PSDU bit rate	1 Mbps, 2 Mbps, 5.5 Mbps and 11 Mbps
PSDU modulation	DBPSK, DQPSK, CCK and PBCC (de- pending on PSDU bit rate)
Sequence length	length of signal to be generated in bytes, maximum length depending on oversampling
Scrambling	activating or deactivating scrambling

Digital standard IEEE 802.11a Wireless LAN

Simulation of signals to Wireless LAN standard IEEE 802.11a, available as Software Option R&S AMIQK18 of the R&S AMIQ or Software Option R&S SMIQK18 in conjunction with the Arbitrary Waveform Generator Option R&S SMIQB60 of the R&S SMIQ.

General settings

eeneral eetange	
Kernel sample rate	
Standard	20 Msps
Range	R&S AMIQ: 10 sps to max. 100 Msps R&S SMIQ (B60): 1 ksps to max. 40 Msps
	i ksps tu max. 40 Msps

Simulation modeframed mode: generation of a sequence of data packets with the frame structure defined by the standard, in- terrupted by an idle time unframed mode: generation of a non- packet-oriented signal without frame structure, with the modulation modes and data rates defined by the 802.11a standardUser datasame as with single-carrier systemBaseband filterideal lowpass with Hanning window Other filtersParameters in framed modeideal lowpass with Hanning window Other filtersParameters in framed modeimmed mode: generation of a packet is the maximum number depends in the acket length, idle time and over- samplingPLCP preamblepredefined according to 802.11a automatically set depending on specified PSDU bit ratePSDU modulationBPSK, OPSK, 160AM or 640AM, auto- matically set depending on specified PSDU bit ratePSDU data lengthcurrent of the packet to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of packet size time domain windowing supported watedMaxcurrent differed according to 802.11a automatically set to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of DFDM symbols in data por- tion of packet, directly proportional to PSDU data lengthScramblingcan be activated or deactivated, initial			
User data same as with single-carrier system Baseband filter ideal lowpass with Hanning window Other filters same as with single-carrier system Parameters in framed mode time between two successive packets (PPDUs) in µs; range 0 µs to 10000 µs Number of packets number of data packets to be generated; the minimum number of packets is 1, the maximum number of packets is 1, the maximum number of packets is 1, the maximum number of packets is 0, S, N, S, CPSK, 160AM or 640AM, automatically set depending on specified PSDU bit rate PSDU modulation BPSK, OPSK, 160AM or 640AM, automatically set depending on specified PSDU bit rate PSDU data length length of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly proportional to number of data symbols Number of data symbols number of OFDM symbols in data portion of packet, directly proportional to PSDU data length Scrambling data packet scrambling can be activated or deactivated; initial scrambler state can be service field value Interleaver interleaver can be activated or deactivated; intil scrambler state can be service field value supported with transition times between 0 ns and 1000 ns Service field user-defined service field value supported with transition times between 0 ns and 1000 ns Service field user-defined scramber state date PSDU bit rate PSDU data length d	Simulation mode	quence of data packets with the frame structure defined by the standard, in- terrupted by an idle time unframed mode: generation of a non- packet-oriented signal without frame structure, with the modulation modes and data rates defined by the 802.11a	
Baseband filter ideal lowpass with Hanning window Other filters same as with single-carrier system Parameters in framed mode time between two successive packets Idle time time between two successive packets PUDUS in us: range 0 µs to 10000 µs Number of packets number of data packets to be generat- ed, the minimum number of packets is 1; the maximum number of packet is 1; the maximum number of packet is 1; the maximum number of packet is the maximum number of packet is 1; the maximum number of packet is the packet is the maximum number of packet is the maximum number of packet is the maximum number of packet is the packet is the maximum number of packet is the maximum number			
Standard ideal lowpass with Hanning window Other filters same as with single-carrier system Parameters in framed mode time between two successive packets Idle time time between two successive packets (PDUS) in µs; range 0 µs to 10000 µs Number of packets number of data packets to be generated; the minimum number of packets is PLCP preamble predefined according to 802.11a PLCP SIGNAL field automatically calculated PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 65, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU data length length of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly proportional to number of data symbols Number of data symbols number of OFDM symbols in data portional to number of data symbols Number of data symbols number of of accel wated; initial scrambler Scrambling data packet scrambling can be activated or deactivated; initial scrambler Service field user-defined avalue Interleaver interleaver can be activated or deactivated; initial scrambler Service field user-defined service field value supported with transition times between 0 ns and 1000 ns Service field user-defined activ		same as with single-carrier system	
Other filters same as with single-carrier system Parameters in framed mode time between two successive packets (PPDUs) in µs; range 0 µs to 10000 µs Number of packets number of data packets to be generated; the minimum number of packets is 1; the maximum number of packets is 1; the maximum number of packets is 1; the maximum number of packets PLCP preamble predefined according to 802.11a PLCP SIGNAL field automatically calculated PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulation BPSK, OPSK, 160AM or 640AM, automatically set depending on specified PSDU data length length of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly proportional to number of data symbols Number of data symbols number of DFDM symbols in data pacter to 2312 byte, directly proportional to PSDU data length Scrambling data packet scrambling can be activated or deactivated, initial scrambler state can be set randomly or to a user-defined value Itme domain windowing time domain windowing supported with transition times between 0 ns and 1000 ns Service field user-defined service field value sup-ported MAC header activating and configuring the MAC header with the parameters frame PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bi			
Parameters in framed mode time between two successive packets (PPDUs) in µs; range 0 µs to 10000 µs Number of packets number of data packets to be generat- ed; the minimum number of packets is ed; the maximum number of packets is ed; the maximum number of packets is ed; the minimum number of packets is ed; the minimum number of packets is ed; the maximum number of packet is PSDU bit rate PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU data length length of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly prop- portional to number of data symbols in data por- tion of packet, directly proportional to PSDU data length Scrambling data packet scrambling can be activat- ed radectivated; initial scrambler state can be set randomly or to a user- defined value Interleaver interleaver can be activated or deacti- vated Time domain windowing time domain windowing supported with transition times between 0 ns and 1000 ns Service field user-defined service field value sup- ported MAC header edivate grain the user data			
Idle timetime between two successive packets (PPDUs) in µs; range 0 µs to 10000 µsNumber of packetsnumber of data packets to be generat- ed; the minimum number of packets is 1; the maximum number of packets is 2; the maximum number of packet is 2; the maximum number of packet is 2; the directly proportional to PSDU data length 2; the directly proportional to ender with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequence6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit ratePSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, (ricetly pro- portional to number of data symbols number of		same as with single-carrier system	
Number of packets(PPDUs) in µs; range 0 µs to 10000 µsNumber of packetsnumber of data packets to be generat- ed; the minimum number of packets is 1; the maximum number of packets is 1; the maximum number depends on the packet length, idle time and over- samplingPLCP preamblepredefined according to 802.11aPLCP SIGNAL fieldautomatically calculatedPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU data lengthlength of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols in data por- tion of packet, directly proportional to PSDU data lengthScramblingdata packet scrambling can be activat- ed or deactivated, initial scrambler state can be set randomly or to a user- defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating or deactivating a 32 bit 		time between two successive packets	
ed; the minimum number of packets is 1, the maximum number depends on the packet length, idle time and over- samplingPLCP preamblepredefined according to 802.11aPLCP SIGNAL fieldautomatically calculatedPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU modulationBPSK, OPSK, 160AM or 640AM, auto- matically set depending on specified PSDU bit ratePSDU data lengthlength of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of ofDM symbols in data por- tion of packet, directly proportional to PSDU data lengthScramblingdata packet scrambling can be activat- ed or deactivated, initial scrambler state can be set randomly or to a user- defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC headerPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rateBPSK, OPSK, 160AM or 640AM, auto- matically set depending on specified PSDU bit ratePSDU data lengthdata acrambling can be acti		(PPDUs) in µs;	
PLCP preamble predefined according to 802.11a PLCP SIGNAL field automatically calculated PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulation BPSK, OPSK, 160AM or 640AM, automatically set depending on specified PSDU bit rate PSDU data length length of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbols Number of data symbols number of OPDM symbols in data por- tion of packet, directly proportional to PSDU data length Scrambling data packet scrambling can be activat- ed or deactivated, initial scrambler state can be set randomly or to a user- defined value Interleaver interleaver can be activated or deacti- vated Time domain windowing time domain windowing supported with transition times between 0 ns and 1000 ns Service field user-defined service field value sup- ported MAC header activating and configuring the MAC header with the parameters frame Control, Duration/ID, Address 1-4 and Sequence Control Frame check sequence 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU b	Number of packets	ed; the minimum number of packets is 1; the maximum number depends on the packet length, idle time and over-	
PLCP SIGNAL field automatically calculated PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulation BPSK, QPSK, 160AM or 640AM, auto- matically set depending on specified PSDU bit rate PSDU data length length of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbols Number of data symbols number of OFDM symbols in data por- tion of packet, directly proportional to PSDU data length Scrambling data packet scrambling can be activat- ed or deactivated; initial scrambler state can be set randomly or to a user- defined value Interleaver interleaver can be activated or deacti- vated Time domain windowing time domain windowing supported with transition times between 0 ns and 1000 ns Service field user-defined service field value sup- ported MAC header activating and configuring the MAC header with the parameters frame Control, Duration/ID, Address 1-4 and Sequence Control Frame check sequence activating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user data PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate PSN, QPSK, 160AM or 640AM, auto- matically set depending on specified PSDU bit rate PSDU data length data l	PLCP preamble		
PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulation BPSK, QPSK, 16QAM or 64QAM, automatically set depending on specified PSDU data length length of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly proportional to number of data symbols Number of data symbols number of OFDM symbols in data portion of packet, directly proportional to PSDU data length Scrambling data packet scrambling can be activated or deactivated, initial scrambler state can be set randomly or to a user-defined value Interleaver interleaver can be activated or deactivated or deactivated value Time domain windowing time domain windowing supported with transition times between 0 ns and 1000 ns Service field user-defined service field value supported with transition times between 0 ns and 1000 ns Frame check sequence activating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user data PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU data length <td></td> <td></td>			
PSDU modulation BPSK, OPSK, 160AM or 640AM, automatically set depending on specified PSDU bit rate PSDU data length length of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly proportional to number of data symbols Number of data symbols number of OFDM symbols in data portion of packet, directly proportional to PSDU data length Scrambling data packet scrambling can be activated or deactivated, initial scrambler state can be set randomly or to a user-defined value Interleaver interleaver can be activated or deactivated or deactivated, initial scrambler state can be set vandomly or to a user-defined service field value MAC header activating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence Control Frame check sequence 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps Number of d			
matically set depending on specified PSDU bit ratePSDU data lengthlength of user data field in bytes of the packet to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols in data por- tion of packet, directly proportional to PSDU data lengthScramblingdata packet scrambling can be activat- ed or deactivated, initial scrambler state can be set randomly or to a user- defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequence6. 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate PSDU bit rate6. 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate PSDU bit rate6. 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate PSDU bit rate0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata lengthdata lengthdata scrambling can be activated or deacti- vatedInterleaverinterleaver can be activated or deacti- vatedrame check sequence6. 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate PSDU bit rate0 byte to 2312 byte, directly pro- portional to PSDU dat			
packet to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols in data por- tion of packet, directly proportional to PSDU data lengthScramblingdata packet scrambling can be activat- ed or deactivated; initial scrambler state can be set randomly or to a user- defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceetvivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulationPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsNumber of data symbolsnumber of OFDM symbols to be gener- ated, dire			
range 0 byte to 2312 byte, directly proportional to number of data symbolsNumber of data symbolsnumber of OFDM symbols in data portion of packet, directly proportional to PSDU data lengthScramblingdata packet scrambling can be activated or deactivated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deactivatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value supportedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed modePSX, QPSX, 160AM or 640AM, automatically set depending on specified PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly proportional to number of Gtat symbolsNumber of data symbolsnumber of OFDM symbols to be generated, directly proportional to number of ata symbolsNumber of data symbolsnumber of OFDM symbols to be generated, directly proportional to RSDU bit ratePSDU bit ratefor OFDM symbols to be generated, directly proportional to RSDU data lengthScramblingdata scrambling can be activated or deactivated or deactivated, initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deactivatedScramblingdata scrambling can be activated or deactivatedInterleaverinterleaver c	PSDU data length		
Number of data symbolsportional to number of data symbolsNumber of data symbolsnumber of OFDM symbols in data por- tion of packet, directly proportional to PSDU data lengthScramblingdata packet scrambling can be activat- ed or deactivated; initial scrambler state can be set randomly or to a user- defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceeactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed mode PSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or deactivated, initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsScramblingtate can be activated or deacti- vatedInterleaverinterleaver can be activated or deacti- vated			
Number of data symbolsnumber of OFDM symbols in data portion of packet, directly proportional to PSDU data lengthScramblingdata packet scrambling can be activated ed or deactivated; initial scrambler state can be set randomly or to a user- defined valueInterleaverinterleaver can be activated or deactivatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed mode PSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps BPSK, OPSK, 160AM or 640AM, auto- matically set depending on specified PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or deactivated initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deactivatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-			
tion of packet, directly proportional to PSDU data lengthScramblingdata packet scrambling can be activat- ed or deactivated; initial scrambler state can be set randomly or to a user- defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed mode PSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbols number of GFDM symbols to be gener- ated, directly proportional to PSDU data lengthNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthInterleaverinterleaver can be activated or deactivated, initial scrambling can be activated or deactivated, initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deactivatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-	Number of data symbols		
Scramblingdata packet scrambling can be activat- ed or deactivated; initial scrambler state can be set randomly or to a user- defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed mode PSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU but rate6, 9, 912, 18, 24, 36, 48 and 54 MbpsPSDU but rate6, 9, 92N, 160AM or 640AM, auto- matically set depending on specified PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deactivatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-			
ed or deactivated; initial scrambler state can be set randomly or to a user- defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed modePSDU bit ratePSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate920 byte to 2312 byte, directly pro- portional to number of 640AM, auto- matically set depending on specified PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deactivated vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-		PSDU data length	
state can be set randomly or to a user- defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed modePPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de activated, initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or de activated, initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or de activated, initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingwith transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-	Scrambling		
defined valueInterleaverinterleaver can be activated or deactivatedTime domain windowingtime domain windowing supportedWith transition times between 0 ns and 1000 nsservice field value supportedService fielduser-defined service field value supportedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed modePSDU bit ratePSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU modulationBPSK, QPSK, 160AM or 640AM, auto- matically set depending on specified PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or deactivated vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value			
Interleaverinterleaver can be activated or deactivatedTime domain windowingtime domain windowing supportedTime domain windowingtime domain windowing supportedService fielduser-defined service field value supportedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed modePSDU bit ratePSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU modulationBPSK, QPSK, 16QAM or 64QAM, auto- matically set depending on specified PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proprotional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined value interleaverInterleaverinterleaver can be activated or deactivated vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-			
vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed modePSDU bit ratePSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulationPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 a	Interleaver		
with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup- portedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed modePSDU bit ratePSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulationPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU bit rate6, 9, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of Gata symbolsNumber of data symbolsnumber of OF	Interiouver		
Service fielduser-defined service field value supportedMAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed modePSDU bit ratePSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulationPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined value interleaverInterleavertime domain windowing uiter dataTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 ns	Time domain windowing	with transition times between 0 ns and	
MAC headeractivating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and Sequence ControlFrame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed modePSDU bit ratePSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulationPSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined value linterleaverInterleavertime domain windowing with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-	Service field	user-defined service field value sup-	
Frame check sequenceactivating or deactivating a 32 bit (4 byte) check sum for protecting the MAC header and the user dataParameters in unframed modePSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulationPSDU modulationBPSK, QPSK, 160AM or 640AM, auto- matically set depending on specified PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined value interleaverTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-	MAC header	activating and configuring the MAC header with the parameters Frame Control, Duration/ID, Address 1-4 and	
Parameters in unframed mode PSDU bit rate 6, 9, 12, 18, 24, 36, 48 and 54 Mbps PSDU modulation BPSK, OPSK, 160AM or 640AM, auto- matically set depending on specified PSDU bit rate PSDU data length data length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbols Number of data symbols number of OFDM symbols to be gener- ated, directly proportional to PSDU data length Scrambling data scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined value Interleaver interleaver can be activated or deacti- vated Time domain windowing time domain windowing supported with transition times between 0 ns and 1000 ns Service field user-defined service field value sup-	Frame check sequence	activating or deactivating a 32 bit (4 byte) check sum for protecting the	
PSDU bit rate6, 9, 12, 18, 24, 36, 48 and 54 MbpsPSDU modulationBPSK, QPSK, 16QAM or 64QAM, auto- matically set depending on specified PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-	Paramatara in unformed and	IVIAL header and the user data	
PSDU modulationBPSK, QPSK, 16QAM or 64QAM, auto- matically set depending on specified PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported 		6 0 12 10 24 26 40 and 54 Mbra	
matically set depending on specified PSDU bit ratePSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-			
PSDU data lengthdata length in bytes to be transferred, range 0 byte to 2312 byte, directly pro- portional to number of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined valueTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-	- 650 moduldtion	matically set depending on specified	
portional to number of data symbolsNumber of data symbolsNumber of data symbolsnumber of OFDM symbols to be gener- ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaverTime domain windowingtime domain windowingService fielduser-defined service field value sup-	PSDU data length	data length in bytes to be transferred,	
ated, directly proportional to PSDU data lengthScramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-		portional to number of data symbols	
Scramblingdata scrambling can be activated or de- activated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 1000 nsService fielduser-defined service field value sup-	Number of data symbols	number of OFDM symbols to be gener- ated, directly proportional to PSDU data	
activated; initial scrambler state can be set randomly or to a user-defined valueInterleaverinterleaver can be activated or deacti- vatedTime domain windowingtime domain windowing supported with transition times between 0 ns and 	Scrambling	0	
set randomly or to a user-defined value Interleaver interleaver can be activated or deactivated Time domain windowing time domain windowing supported with transition times between 0 ns and 1000 ns Service field user-defined service field value sup-			
Interleaver interleaver can be activated or deactivated Time domain windowing time domain windowing supported with transition times between 0 ns and 1000 ns Service field user-defined service field value sup-			
Time domain windowing time domain windowing supported with transition times between 0 ns and 1000 ns Service field user-defined service field value sup-	Interleaver	interleaver can be activated or deacti-	
Service field user-defined service field value sup-	Time domain windowing	time domain windowing supported	
	Service field		

Digital standard 1xEV-DO with R&S AMIQ and option R&S AMIQK17 or R&S SMIQ and options R&S SMIQK17 and R&S SM

Simulation of 1xEV-D0 signals to North American Standard "CDMA2000 High Rate Packet Data Air Interface Specification", available as Software Option R&S AMIQK17 of the R&S AMIQ or Software Option R&S SMIQK17 in conjunction with the Arbitrary Waveform Generator Option R&S SMIQB60 of the R&S SMIQ General settings

General settings			
Chip rate			
Standard Range	1.2288 Mcps R&S AMIQ: 10 cps to max. 100 Mcps		
Link direction	R&S SMIQ (B60): 1 kcps to max. 40 Mcps forward link (simulation of up to 4 base stations) and reverse link		
	(simulation of up to 4 mobile stations)		
Sequence length	entry in frames of 26.67 ms, max. length depending on oversampling; R&S AMI002 and R&S AMI003 (for oversampling 4): 1 to 30 frames R&S AMI004 (for oversampling 4): 1 to 122 frames R&S SMI0B60 (for oversampling 2 in R&S WinI0SIM™ (oversampling >4 as a result of hardware oversampling in the R&S SMI0)): 1 to 7 frames		
Baseband filter			
Standard	CDMA2000 1X CDMA2000 1x + equalizer		
Other filters	same as with single-carrier system		
Clipping level	Setting of clipping value relative to highest peak in percent. Clipping takes place prior to baseband filtering and re duces the crest factor. The range is 1 % to 100 %.		
Data sources for traffic channels	4 different data sources, 3 same as with		
	single-carrier system, plus 1 PRBS		
	source with differing start values for different code channels		
Parameters for each base station (BS)			
State	ON/OFF		
BS power	-80 dB to 0 dB		
PN offset	0 to 511		
Channel coding	All levels of channel coding provided by 1xEV-D0 (e.g. convolutional encoder, symbol puncture and interleaver) are available. Four modes are available: -off: channel coding off -complete: complete channel coding on -without interleaving: channel coding on, but without interleaver -interleaving only: channel coding off, interleaver active only		
Parameters for each mobile station (N	•		
State	ON/OFF		
Mode	Access Mode Traffic Mode		
Channel coding	All levels of channel coding provided by 1xEV-D0 (e.g. convolutional encoder, symbol puncture and interleaver) are available. Four modes are available: – off: channel coding off		
	 complete: complete channel coding on without interleaving: channel coding on, but without interleaver interleaving only: channel coding off, interleaver active only 		
Long code mask I/Q	0 to 3FF FFFF FFFF hex		
Channel types			
Forward link	Pilot Channel, Preamble		
	Traffic Channel MAC Reverse Activity Channel (MAC RA) up to 59 MAC Reverse Power Control Channels (MAC RPCs)		

Reverse Link	Access Mode: Pilot Channel Data Channel Traffic Mode: Data Rate Control Channel (DRC) Acknowledge Channel (ACK) Pilot Channel Reverse Rate Indicator Channel (RRI) Traffic Channel
Data rates and modulation of forward traffic channel	38.4 kbps, 16 slots, OPSK 76.8 kbps, 8 slots, OPSK 153.6 kbps, 4 slots, OPSK 307.2 kbps, 2 slots, OPSK 307.2 kbps, 2 slots, OPSK 614.4 kbps, 1 slot, OPSK 614.4 kbps, 2 slots, OPSK 921.6 kbps, 2 slots, 8PSK 1228.8 kbps, 1 slot, 0PSK 1228.8 kbps, 1 slot, 160AM 1843.2 kbps, 1 slot, 8PSK 2457.6 kbps, 1 slot, 160AM
Data rates of reverse data/ traffic channel	9.6 kbps 19.2 kbps 38.4 kbps 76.8 kbps 153.6 kbps
Assistant functions to facilitate oper	
Multichannel edit (forward link MAC RPC)	Common configuration of MAC RPC channels of a BS. Selectable parameters: – range of MAC RPC channels to be set – gain and gain step – data pattern – state
Copy BS/MS	Adopting the configuration of a BS/MS for another BS/MS to define multi-BS/ MS scenarios.
Import system	nns via a dynamic data aychanga (DDE) in-

Import of I/Q data from other applications via a dynamic data exchange (DDE) interface or via TCP/IP; further processing in R&S WinIQSIMTM, e.g. baseband filtering or superposition of impairments

Baseband filtering	same as with single-carrier system	
Sequence length	R&S AMIQ03: 1 sample to max. 4 Msample R&S AMIQ04: 1 sample to max. 16 Msample R&S SMIQB60: 1 sample to max. 524.216 sample	
Simulation of impairments and transfer		
characteristics	same as with single-carrier system	
Smoothing	same as with single-carrier system	
Graphical output	same as with single-carrier system	
ACP calculation	calculation of adjacent-channel power in spectrum display (ACP up, low and ACP up 1st alt, low 1st alt)	
IF signal generation	modulation of calculated I/Q signal to IF in range 0.01 MHz to 25 MHz (output to I channel of R&S AMIQ)	

Miscellaneous

Waveform transmission to R&S AMIQ	interfaces: IEC/IEEE bus (GPIB), RS-232-C, floppy; conversion of I/Q signal to 14 bit R&S AMIQ format: user- selectable clipping level (over- and underranging possible)
Remote control of R&S AMIQ	download and starting of waveforms, hardware configuration, alignment and fine adjustment, file management, BER test
For data transfer	IEC/IEEE bus (GPIB): card (from National Instruments) with drivers, IEC/IEEE bus cable; RS-232-C null- modem cable
System requirements	PC compatible to industry standard, CPU clock min. 100 MHz, Windows 95/ 98 with 32 Mbyte RAM or Windows NT with 48 Mbyte RAM recommended, at least 50 Mbyte hard disk memory, mouse, monitor: 1024 x 768 pixels with 256 colours recommended

Ordering information

I/Q Modulation Generator 4 Msample 16 Msample	R&S AMIQ	1110.2003.03 1110.2003.04
Internal Arbitrary Waveform		
Generator in the R&S SMIQ Digital Standard	R&S SMIQB60	1136.4390.02
IS-95	R&S AMIQK11	1122.2003.02
	R&S SMIQK11	1105.0287.02
CDMA2000	R&S AMIQK12	1122.2503.02
	R&S SMIQK12	1105.0435.02
WCDMA TDD Mode (3GPP)	R&S AMIQK13	1122.2603.02
	R&S SMIQK13	1105.1231.02
TD-SCDMA	R&S AMIQK14	1122.2703.02
	R&S SMIQK14	1105.1383.02
IEEE 802.11b	R&S AMIQK16	1122.2903.02
	R&S SMIQK16	1154.7700.02
IEEE 802.11a	R&S AMIQK18	1122.3100.02
	R&S SMIQK18	1154.7952.02
OFDM Signal Generation	R&S AMIQK15	1122.2803.02
-	R&S SMIQK15	1105.1531.02





